



Distributed and Collaborative Intelligent Systems and Technology (DCIST)

Collaborative Research Alliance (CRA)

Army/DCIST Priorities and Motivating Scenarios

The Nation's Premier Laboratory for Land Forces

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U.S. Army Robotic and Autonomous Systems Strategy

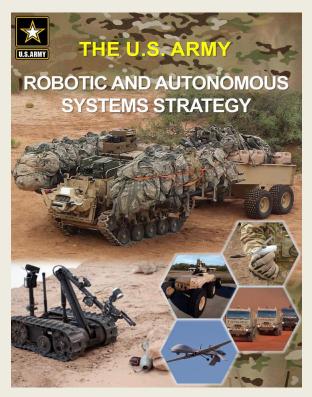
Far-Term Priorities

- Increase situational awareness from swarming systems
- Improve sustainment with autonomous aerial cargo delivery
- Facilitate maneuver with advancements to UCVs

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To facilitate maneuver, formations benefit from

- Ground and aircraft robotic platforms working alone or in pairs deep in enemy territory.
- UCVs move and maneuver autonomously, extending the effects of the manned-unmanned team.
- Technologies enable manned and unmanned teaming in both air and ground maneuver.
- RAS allow commanders to retain the initiative during hightempo, decentralized operations.



• Rapidly deployable RAS capable of connecting mission command systems will allow for mission command on-the-move.

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- RAS also increase **situational understanding in urban environments** through reconnaissance and mapping of subterranean systems.
- Expendable RAS platforms will provide commanders the **ability to take operational risks** previously unimaginable with solely manned formations.

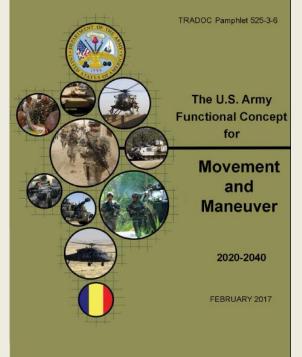
Movement and Maneuver



• Units integrate emerging UAS, AI, robotics, and autonomous systems.

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- Autonomous unmanned robotic systems integrated into combat formations allow the maneuver force from squad to the BCT to reduce force density in conditions of uncertainty, extend the area and time of the formation operational effectiveness, and enable freedom of movement and action.
- The ability to assign tasks to UGS and **passively control or over** watch multiple assets at the same time is critical.
- Future systems are capable of a high degree of autonomous operation including the decision analysis and execution of simple to advanced tasks without Soldier intervention.
- Advanced sensors and autonomous robotic systems teamed with Soldiers allow formations to conduct continuous reconnaissance, early warning and to maintain enemy contact.
- A swarm of autonomous unmanned systems can be used for offensive or defensive missions to overwhelm enemy platform capabilities.
- Autonomous unmanned systems will respond to digital and verbal commands and act as members of the squad or crew.
- Autonomous unmanned systems will function as members of the formation executing tasks as well as providing oversight for subordinate systems.



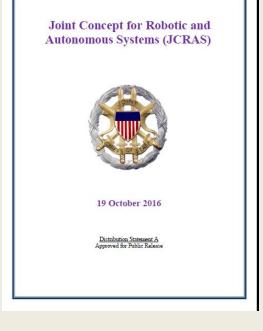


JCRAS



 The JCRAS envisions a Joint Force that employs robotic and autonomous systems teamed with humans across all joint functions.

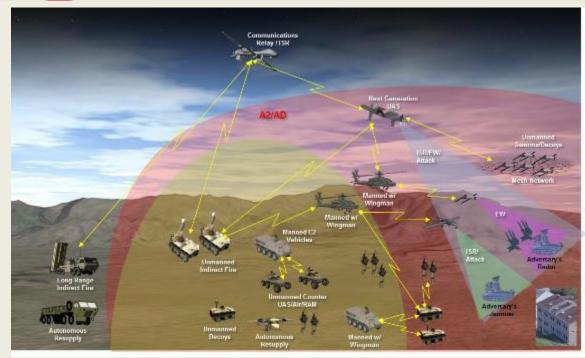
- Will employ integrated Human-RAS teams in diverse combinations
- This concept envisions highly-capable and interconnected RAS into every echelon and formation.
- RAS evolve from tools for basic tasks into team members.
- Advanced RAS with improved physical capabilities and machine cognition will have several advantages:
 - Ability to learn, Greater situational awareness, Provide greater flexibility, Increase tempo by operating at machine speed, Provide potential to generate mass, and Enable distributed and dispersed operations.



- Mission requirements and the state of technology will determine the composition of Human-RAS teams - and Human-RAS ratios.
- The **relationship will range** from support of humans, to teaming with humans, to autonomous cooperative behavior. Humans retaining overall responsibility for mission accomplishment.
- Future RAS will range from very capable and expensive to low-cost expendable systems
- Joint Force commanders and planners **must understand the unique capabilities, limitations, and advantages of RAS** to develop innovative concepts of operations (CONOPS).

Future Multi-Domain Battle





Manned-Unmanned Teaming Concepts

Underlying Assumptions

Large #'s of agents – 10s to swarms

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- Heterogeneous mix
 - Large/Small
 - Air/Ground
 - Soldiers in multiple roles
- Highly collaborative systems
- Highly distributed systems

- Access to knowledge sources and increased perception and awareness
- Increased cognitive behaviors and realtime op-tempo (at the speed of battle) adaptable operations
- Operation in complex and contested environments – adversarial capabilities



Mounted Manned/Unmanned Maneuver over Terrain to Contact:

- Mounted Soldiers interact with unmanned systems through manned crew stations
- Large numbers of heterogeneous unmanned ground and air assets collaboratively maneuver
 - Globally distributed over large areas and large terrain features
 - Locally varying terrain and with intermittent contact with enemy forces and obstacles
 - Zone reconnaissance conducted over a large areas to inform the larger maneuver force
 - Local and global situational awareness
 - Decoy operations performed to cover intent/Rapidly employ mass to overcome adversaries

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- UAS provide over watch, distribute sensors, and provide communication nodes
- Tactical computing and reach back to knowledge sources likely
- Larger UAS/UGVs may provide autonomous resupply through cleared corridors

How does DCIST basic research scale and inform this level of maneuver?





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US Army Robotic and Autonomous Systems Strategy

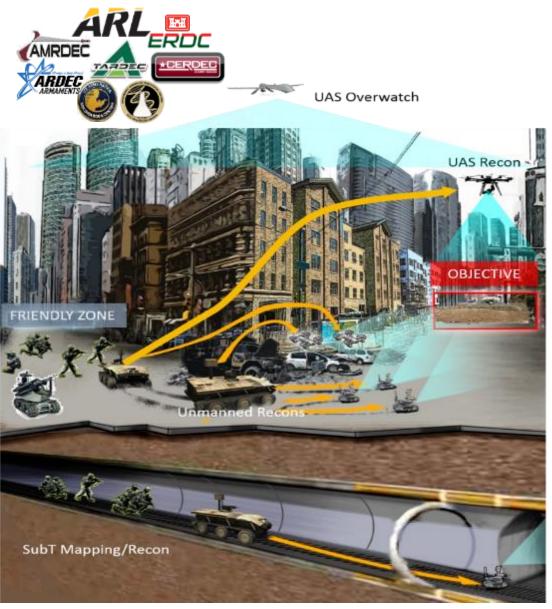
RAS Enhanced Dismounted Unit Maneuver Through a Contested Dense Urban Area:

- Dismounted Soldier and Intelligent systems interact at varying levels from tools to teammates
- Human-RAS Units collaboratively move through dense urban areas
 - Collaboratively indoor/outdoor map, identify, and track threats covering several blocks to full city
 - Highly dynamic and complex 3-Dimensional environment including subterrean
 - Close and rapid contact with enemy forces Peer level capability with ability to deny infrastructure
 - Incorporation of increased # of expendable operations and assets
 - Unmanned systems may provide short haul autonomous aerial resupply, distribute sensors, provide communication nodes over narrow corridors.
- Human-RAS Units collaboratively provide
 - 360 on-the-move situational awareness; unit or location perimeter surveillance; provide deception and protection; swarming to overmatch adversary; dismounted breach operations; etc.

How does DCIST basic research enable operation in this complex environment?

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Dismounted Robotic Breach



Tactical Scenario: Dismounted infantry tasked to seize a fortified crossroads in contested urban environment augmented by an organic heterogeneous mix of air/ground unmanned assets controlled by the infantry via tablet/speech recognition with tailorable, multi-mission capability.

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- Screen dismounted elements
- Provide AP/command-wire route clearance
- Conduct initial air/ground/SubT mapping, and perceive population dynamics (Super surface, Surface, and Sub surface)
- Map / establish communication networks / fuse data /enable JBCP
- Provide situational awareness of obstacles, threats, and population dynamics (augmented reality)
- Enable obscurants and serve as remote weapon stations providing both covering fire and concealment allowing placement of an unmanned breaching charge or unmanned physical breach.
- Unmanned remotely weaponized systems are the first elements through or around the breach to secure the flanks prior to seizure of the objective by manned assets.
- Autonomous short haul Aerial/ground resupply upon consolidation
- CASEVAC



Axes of Complexity



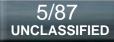
Factors that limit operational capability:

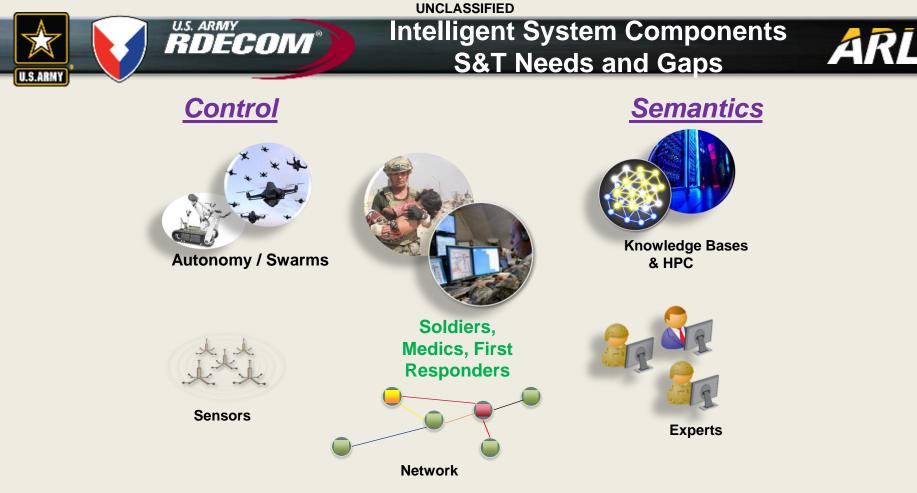
- Complexity of the physical environment and prior access or knowledge of the environment
- Availability of supporting infrastructure
- Operational tempo
- Ability and presence of peer adversaries

Factors that complicate design & operation:

- Number of agents
- Degree of heterogeneity of the agents
- Agent complexity and adaptability
- Degree of communication among agents (both machine and human)

The Army challenge: complex unknown environments, little or no infrastructure, and high operational tempo.







- Systems with adaptive and multiple roles
- Sliding levels of control centralized to decentralized
- Self deploying infrastructure
- Local/global perception

- Humans at multiple levels of interaction
- Faster than human decision making
- Varying levels of computing power
- Local/global adaptive mission control
- Perception-Action-Communication
 loops



- Hierarchical and composable representations
 - Where abstraction and hierarchy are dynamic and determined by the task at hand
- Asynchronously fuse inferences
- Perception-Action-Communication loops

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- Reasoning and adapting to change
 - Sliding levels of autonomy & adaptive roles
 - Sliding levels of control architectures
 - Self deploying infrastructure



- Autonomously synthesize mission objectives into team action plans & tasks
- Extend emerging techniques for AI/ML to
 - Hierarchical and compositional learning
 - Learning across heterogeneous platforms with varying representations
 - Cognitive learning compatible with human representations
 - Combine with data driven approaches for on-line op-tempo operations

How do diverse, embodied agents collectively sense, infer, reason, plan, and execute in face of a peer adversary?



DCIST CRA



- DCIST is critical to realizing these scenarios
- The Army relevant scenarios, axis of complexity, and S&T gaps should be motivating drivers to focus and shape DCIST research
- You are a critical partner in identifying and pursuing innovative solutions
- Good fundamental science leading to understanding of the underlying problem spaces and pursuit of innovative solutions are essential and the principal goal of the program
- Experimental proof of concepts and transition to or informing 6.2+ programs and stakeholders is necessary to extend the program